

NAME: _____

Making Plans with Others

Instructions:

1. Find a partner. Choose one person to be partner A and one to be partner B.
2. Partner A invites Partner B to do an activity. You may choose from the list of ideas or make up your own.
3. Partner B will then flip a coin:
 - a. If it lands on heads, they will **accept** the invitation and **ask follow up information** about where to go, when to meet, what to bring, etc.
 - b. If it lands on tails, they will politely **decline** the invitation and **give an excuse** as to why they cannot accept.
4. Switch roles so that now Partner B is doing the inviting and Partner A is doing either the accepting or declining. Continuing switching roles until your teacher tells you to stop.

Ideas for inviting:	Ideas for declining:
Go to the movies	Too much homework
Study together at the library	Work
Go out to dinner	Chores
Grab a coffee	Parents need your help
Play sports together	Volunteer work
Watch TV	Feeling sick
Attend a birthday party	Too tired
Go to a theme park	Don't like it
Go to the beach	Etc.
Etc.	

5. After the activity is finished, write down your best or most interesting invitation OR excuse:

6. Revisit your Can-Do statements, checking off any specific task(s) that you are able to demonstrate that you can perform. Take note of upcoming tasks and set goals for yourself for the next lesson.

I can do _____

My goal for next lesson is to be able to _____